

Video Games – Support for Career Development

Mr FAIRS question to MINISTER for INNOVATION, SCIENCE and the DIGITAL ECONOMY

My question is from Tony of Launceston, who spoke to me recently about his daughter who is currently considering her post-schooling career in Tasmania. Like many teenagers, she has a strong interest in video gaming and recently attended a video gaming exhibition in Hobart, which further sparked her enthusiasm for the industry. What action is the Tasmanian Government taking to support students and early career creatives who are seeking education, skills development and employment opportunities in the video game and interactive digital sector in the state?